



Roseville Little League Bylaws

Approved by Board of Directors 12/13/25

PURPOSE AND SCOPE

The rules and regulations described in this document are intended to supplement the Official Little League Regulations and to determine the specific operating procedures of the League. Little League Baseball provides rules to assure consistency across Leagues, but defers local operations to the Board of Directors for each League.

CODE OF CONDUCT

Each Player, Manager, Coach, and Parent; by accepting either a volunteer position, or a spot on a team, acknowledges that they understand the applicable Code of Conduct and agrees to abide by the content as stated.

DISCIPLINE PROCEDURE

MANAGERS AND COACHES

The success and perception of the League is in large part determined by the conduct of the Managers and Coaches. Thus, any Manager or Coach found to be in breach of the Code of Conduct by majority vote of the Board of Directors shall have their membership suspended indefinitely per the RLL Bylaws and must appear before the Board to be reinstated. This is not to be confused with ejection from a game by an umpire. It is possible to be ejected without breaching the Code of Conduct. Per Little League Rules, ejection carries an automatic one game suspension and may be extended by majority vote of the Board. Managers and Coaches ejected from a game for abusive behavior or dangerous actions with the intent to injure others shall be suspended indefinitely until the incident is investigated by the Board of Directors.

PLAYERS

Any Player found to be in breach of the Code of Conduct by majority vote of the Board of Directors shall have their membership suspended indefinitely per the RLL Bylaws and must appear before the Board to be reinstated. Players ejected from a game for abusive behavior or dangerous actions with the intent to injure others shall be suspended indefinitely until the incident is investigated by the Board of Directors.. Players ejected for rule technicalities may appeal the suspension to the President and Player Agent who may waive the suspension. There is no further appeals process. The decision of the President and Player Agent is final.

PARENTS, GUARDIANS, GUESTS

Any other person found to be in breach of the Code of Conduct by majority vote of the Board of Directors shall have their membership suspended indefinitely per the RWLL Bylaws and must appear before the Board to be reinstated. Members are responsible for the behavior of their guests and are subject to disciplinary actions based on their guest's actions. Parents, Guardians, or Guests ejected from a game for abusive behavior or dangerous actions with the intent to injure others shall be suspended indefinitely until the incident is investigated by the Board of Directors.

ABUSIVE BEHAVIOR

Little League Baseball is about building Character, developing discipline, and enjoying the game. As adults, we must set positive examples. The following are examples of abusive behavior and **WILL NOT BE TOLERATED:**

- Use of profane, obscene, or belligerent language while in the presence of children.
- Directing any obscenity or slur toward an umpire, player, manager, coach, or other League Official
- Any act intended to incite or otherwise create a threatening environment. - ANY act of physical contact or intimidation.
- Any attempt to ridicule or otherwise intimidate a player or umpire.
- No Manager, Coach, Parent, or Scorekeeper is allowed to stand directly behind the backstop during games.
- Leave the game on the field. Any attempt to verbally abuse or physically intimidate an umpire, manager, coach, or player after a game will result in indefinite suspension. Never follow an umpire into the parking lot or otherwise "corner" them. This act will result in indefinite suspension of your League membership. Reinstatement will only be considered after appearing in front of the full Board.

Acts of Abusive Behavior shall be handled as follows:

- Umpire or League Official witnessing such acts shall refer the matter to the Team Manager.
- Manager shall make an attempt to address the situation.
- If the actions continue, the League Official or Umpire will stop the game and the offending party will be asked to leave the field.
 - If a party refuses to leave the field, the game will be forfeited and the offending party and (if a parent) player will be suspended. Legal authorities will be summoned to remove the party. Any act of physical violence, threat, or intimidation will be prosecuted to the fullest extent.
 - If you are asked to leave, just leave. Do not worry about who is right or wrong. Go home, settle down, and it can be worked out the next day.

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SUSPENSION:

To be clear, if you are suspended, STAY HOME. Suspended parties are not allowed on the field, in the dugout, in the bleachers, the park, the parking lot, the playground, the snack bar, a tree, or adjacent street. Play will not begin if a suspended party is present and refusal to leave will result in forfeiture.

LEAGUE STRUCTURE

AGE DIVISIONS:

Safety of the individual and other players in the League is the primary consideration in the placement of players in Divisions. The League is divided into various divisions to provide players the opportunity to develop.

➤ Tee Ball Division:

Instructional division for players ages 4, 5 or 6. No scores or league standings are maintained. A tee is used for the entire season and is focused on developing the fundamentals of catching, fundamentals and the throwing, and hitting.

➤ Farm Division:

Instructional division for kids ages 6-8 with continued emphasis on introduction of team concepts. Coach pitching is used at this level for the season.

➤ AA Minor Division:

Player age 7-10 years old. (Players league age 7 are eligible based on space & ability.) Instructional League with continued emphasis on fundamentals. Any player who misses tryouts that are league age 9 or 10 will automatically be placed in the AA Minor Division. Team strategy introduced. No player League age 11 or 12 may play at this level unless approved by the board due to special circumstances.

➤ AAA Minor Division:

Player age 8-11 years old. (Players league age 8 are eligible based on space & ability.) Advanced Instructional League with continued emphasis on fundamentals and team play. All player pitch. The Major Division may obtain injury/replacement players from Minor AAA during the season, including additional 9 year old players. Any player missing tryouts who is of league playing age 11 will automatically be placed in the Minor AAA Division.

➤ Major Division:

Players age 9-12 years old. Competitive level play focusing on fundamentals, execution and strategy. Players age 12 shall be selected in the Major Division draft, unless approval is obtained from District 54, Regulation V(a) Waiver, for his/her placement in one of the Minor divisions. For Regular Season Tie Breaker rules, see Major Division Guidelines. Teams are re-drafted every year.

- 50/70 Intermediate Division:
Players age 13 years old. (Players ages 12 are eligible upon request only.) See Little League Green book for playing rules. Teams are re-drafted every year.
- Junior Division:
Players age 13-14 years old. Must be 13, 12 year old players may NOT play up to Juniors. Teams are re-drafted each year.
- Seniors- 14-16 year olds.
- Big League Division:
Players age 16-18 years old. The season concludes at the same time as the Senior Division.
- Challenger Division:
Players ages 6-18. District operated program for mentally or physically challenged players. Please contact RLL or the website for more information.

TEAM FORMATION

The number of teams is determined prior to the evaluation period and draft, the Board shall determine the number of teams in each Division based on registration projections and level of skill.

Overview:

Teams are to be formed in a manner consistent with the level of play. T-ball and Farm levels will ATTEMPT to honor requests to play with friends, neighbors, etc. in an effort to promote familiarity and comfort for the players. As the level of play increases, these requests become difficult to honor and a selection process will be utilized to assure safety and the balance of the League and to promote the formation of new friendships with other kids from other schools. As kids mature at different levels and in the interest of safety; size, maturity, and ability become a larger factor in Division assignment in the upper divisions.

Division Assignment:

The League age of all players shall be determined by the policies set forth by Little League Baseball for the appropriate year. Each year, the Board will determine the Divisions of play for that season. Players will be assigned to Divisions as follows:

Age	Division	Information
4-5	Tee Ball	Must play Tee Ball.
6	Tee Ball or Farm	May play Tee Ball or Farm
7	Farm or AA	League Age 7 year olds can register for Farm or Minors. Any 7 year old that is registered for Minors but does not attend Tryouts will be placed in the Farm division. A 7 year old that is registered for Minors, and does attend tryouts, may be placed in the Farm division based on space availability.
8	Farm, AA or AAA	League Age 8 year olds can register for Farm or Minors. Any 8 year old that is registered for Minors but does not attend Tryouts will be placed in the Farm division. A 8 year old that is registered for Minors, and does attend tryouts, may be placed in the Farm division based on space availability. 8 year olds are eligible for the A, AA, & AAA drafts.
9	AA, AAA or Majors	League Age 9 year olds must register for Minors/Majors. Any 9 year old that does not attend tryouts will be placed on a Single A Minors team by random draw. 9 year olds are eligible for the A, AA, AAA, & Major drafts.
10	AA, AAA or Majors	League Age 10 year olds must register for Minors/Majors. Any 10 year old that does not attend tryouts will be placed on a AA Minors team by random draw. 10 year olds are eligible for the AA, AAA, & Major drafts.
11	AAA or Majors	League Age 11 year olds must register for Minors/Majors. Any 11 year old that does not attend tryouts will be placed on a AAA Minors team by random draw. 11 year olds are eligible for the AAA, & Major drafts.
12	Majors or 50/70	League Age 12 year olds must register for Majors. All 12 year olds must play Majors unless they have a safety waiver from the District.
13	50/70 or Juniors	League Age 13 year olds may register for 50/70 Intermediate or Juniors. Any 13 year old that does not attend tryouts will be placed onto a team by random draw.
14	Juniors	League Age 14 year olds must register for Juniors. Any 14 year old that does not tryout will be placed onto a team by random draw.
15	Seniors	TBD
16	Seniors	TBD

Tee Ball and Farm:

Teams in these Divisions are formed in an effort to allow kids to play with others they are familiar with.

- Approved Manager may designate one to three Coaches. Once approved, Coaches siblings may be placed on the Managers team.
- Parents may request to play for an approved Manager.
- Parents may request to play with another designated player.
- Grouped by geographic area

AA, AAA, and Majors:

Upon reaching League age 7, players become "draft eligible" and will enter the selection process:

- Players League age 7 and above must tryout to be included in the selection process.
- Teams do NOT carry over from year to year.
- No returning player may be drafted to a lower division than the previous year.
- All returning players must be drafted.

Evaluation Process:

Each season, the Player Agents will conduct no fewer than two evaluation sessions for players age 7-12. These sessions will be conducted to allow Managers the opportunity to evaluate eligible players and to assure those players may safely play at their various levels.

- Per Little League rules players must attend one-half of the scheduled sessions to be eligible for selection
- Any player who is subject to any of the options defined below is required to try out so safety may be verified
- If a player does not attend tryouts, they will be placed into the lowest possible division draft per the rules set herein as a blind draft option

Designations:

The precedent of parents designating players not to be eligible for certain Divisions is extremely disruptive to the selection process and is strongly discouraged by the League, but will be honored subject to the following:

- 14's may be designated as Junior Only
- 9's, 10's, & 11's may be designated as Minors only
- 7's and 8's may be designated as Farm only by registering for Farm instead of registering for Minors.
- Designations must be made in writing
- Designations should be made at or before tryouts
- Designations MUST be made before the Major Draft begins. No designation will be considered after that time.

It is strongly suggested that parents fully understand the All-Star selection process for the 11 year old and the 9-10 year old teams before designating your child.

DRAFT PROCEDURE:

Various player options exist that allow Approved Managers to have players that meet certain criteria assigned to their teams. In ALL cases, use of an option will cost the Manager a draft pick as summarized in the table below. Each option is defined as follows:

- **Sibling Option:** Parents may request that siblings be placed on the same team if both are eligible. 2nd sibling will cost a draft pick immediately following the 1st sibling.
- **Major Manager Option:** Eligible child(ren) of approved Major Manager will be assigned to that team.
NO COACH PROTECT ALLOWED IN MAJORS
- **AAA Manager Option:** Eligible child(ren) of approved AAA Manager will be assigned to that team
- **AAA Coach Option:** Each Manager may designate 1 player that is the child of an approved Coach to protect.
- **AA Manager Option:** Eligible child(ren) of approved AA Manager will be assigned to that team.
- **AA Coaches Option:** Each Manager may designate 2 players that are the children of their 2 approved Coaches to protect.

Player Draft Chart

Option	AGE					
	7	8	9	10	11	12
Major Manager	NA	NA	5	5	4	3
AAA Manager	NA	5	4	3	2	NA
AAA Coach	NA	5	4	3	2	NA
AA Manager	5	4	3	2	NA	NA
AA Coach 1	5	4	3	2	NA	NA
AA Coach 2	4	3	2	1	NA	NA

· In the event siblings are drafted into the same Division, the first sibling is chosen at Manager's discretion. Any other siblings who are on option will be picked in each subsequent round. If a Manager does NOT exercise the Sibling Option and take the siblings of the first drafted sibling in each of the next subsequent rounds, the remaining siblings are immediately available to be drafted by any other team.

· In the event the option is not available, draft picks will be lost in descending order, up to and including first round pick. If no option is possible, player may not be protected.

- Manager/Coach options will supersede sibling options.

Player Selection

Teams at the AA, AAA, Major and above levels are chosen by a draft process. The draft is to be conducted in a confidential manner with only the Division Managers, Player Agent, Registrar, Vice-President, and President in attendance.

- The Major Draft is to be conducted first with the other Drafts to follow in descending division order. There is to be a minimum of 48 hours between the Divisions Drafts to allow Managers to contact players and confirm their intent.
- The Player Agents shall provide a list of eligible players to the Managers before each draft that includes all Parent Designations and applicable Options
- All divisions draft in order to be selected by random draw before the draft starts.
- Snake method to be used.
- No team will be allowed to draft a player that gives them more than 8 players of any League age.
- Any trades must be conducted at the draft and before any players are notified.
- Players may not be traded for "draft picks"
- Draft eligible players are subject to draft by any team unless protected by the approved option described herein. In the event a player does not wish to be drafted by a manager, the parent is responsible for making the request to the Manager and the Manager is NOT required to honor the request.
- Blind Draw: 12th Round (or last round if less than 12) will be Blind Draws.... After the 11th Round, teams with room will be placed in one hat, names will be placed in another hat. Team & Player will be drawn together then the remaining teams will pick their 12th picks. (Unless there are more Blind Draws than teams with room in the 12th , then the Blind Draws will begin as soon as there are the same number of teams left with room.)

Number of Players per Team:

After Registration and the Evaluation Session, the Board shall determine the number of teams per Division and number of players per team. Per Little League Rules, Major/Junior Division teams MUST have the same number of players per team. 12 year olds that register after the draft will be placed on a waiting list and will not be assigned until sufficient numbers are available to equalize teams. Once this occurs, players will be assigned by blind draw. Late sign-ups for Minor levels will be assigned as follows:

- Two teams with fewer players in draft order to equalize number of players per team. Example, Teams A through E have 12 players and Teams F and G have 11. Eligible, late sign-ups would be assigned to Teams F and G in draft order.
- If all teams have the same number of players, they will be assigned per age matrix in Article 5, Section 2 in the order of the player draft.

Replacement Players:

Per Little League Rules, Major teams must carry the same number of Players on their roster. If a team loses a player to injury, moving, etc., they must replace that Player from the AAA level using the following procedure:

- Manager will notify the Player Agent once the loss of player is known.
- Player Agent will work with the Manager to identify a pool of players for consideration. The manager has 10 days to replace the player.
- Players that have Minor Only designations are NOT eligible for call up to Majors.
- Once identified, the Player Agent will notify the replacement player's Manager of the situation.

- Replacement Player Manager will notify player and parents and introduce a new Manager.
- Only players that are in AAA on an approved option may decline a call up to Majors without penalty.
- Any eligible player that declines a call up to Majors will not be allowed to be called up for the remainder of that season and will NOT be eligible for All-Star consideration at any level for that season.
- Major teams may not select a replacement player during the last two weeks of the regular season
- AAA Teams that lose players may choose to seek a replacement from AA if they wish. Minor rosters do not need to remain the same size across the divisions.
- The movement of kids from AA to AAA will be voluntary.

Late Sign-Ups:

Players ages 9-14 who sign up after the drafts may be placed on a Waiting List. They will only be assigned to a team as follows:

- Players shall remain on the waitlist until there are enough kids to equalize the number of players per team. For example: After the draft is completed, Teams 1 and 2 each have 13 players and teams 3, 4, and 5 have 12 players. Once 3 players are on the waiting list, they shall have a special try-out and then be selected by teams 3, 4, and 5. Draft order will be from where it left off in the regular draft.
- Once all teams have an equal number of players, players from the waitlist shall only be added if each team gets a player. In the example above, no player shall be added until there are 5 on the waitlist.
- At no time may the number of players exceed 15.

MANAGER SELECTION

Overview:

Selection of Managers is perhaps the most important task a League faces. The Managers are the key to the success of the League and the selection process must be undertaken with great care.

Tenure:

No League volunteer is awarded tenure and must be approved at the beginning of each season. This applies to Managers as well.

Selection Process:

Player Agents are to be constantly recruiting for interested Managers to identify possible candidates for consideration. The selection process will be as follows:

- Interested candidates must fill out a separate Manager Application and pass all background checks
- President will appoint 3-5 Board Members per Division to act as a nominating committee
- The Nominating Committee will conduct interviews and discussions with candidates and submit their recommendations to the President for consideration.
- The President will select Managers and submit them to the Board for approval.

Criteria:

Different skill sets are required to be a successful Manager in different Divisions. Lower Divisions require great patience, willingness to teach at the most basic level, and an emphasis on participation and fundamentals. Upper Divisions require a deeper understanding of rules and strategy, ability to teach more advanced techniques,

motivation, greater intensity, and refined communication skills to work with parents. The following criteria will be used when considering applicants:

- Character of Applicant
- Managerial philosophy of applicant
- RLL managerial experience, performance, and parental feedback at the level applied for
- RLL coaching experience, performance, and parental feedback at the level applied for
- RLL managerial experience, performance, and parental feedback at lower levels
- Other baseball managerial experience, performance, and parental feedback at the level applied for
- Attendance at RLL approved Clinic within the previous year. This is REQUIRED.
- Attendance at an approved Safety Clinic within the past 3 years.
- Other youth sports coaching experience

TEAM NAMES

Selection Process: Player Agents are responsible for determining team name selection process. Team names do not carry over from year to year. Team names within each division are to be determined in the following selection order:

- Managers returning to the same division, and then by the prior year's regular season standings within the division;
- Coaches returning to the same division, and then by the prior year's regular season standings within the division;
- Managers returning from a lower division, and then by the prior year's regular season standings within the lower division;
- Coaches returning from a lower division, and then by the prior year's regular season standings within the lower division;
- New managers with prior RLL manager or coaching experience;
- New managers without prior RLL manager or coaching experience.

ALL-STAR TEAM SELECTION

The below rules shall be followed as written and not deviated from. Any deviations will result in the affected team being removed from tournament play or Manager replacement.

Overview:

Selection of the players to represent the League in Tournament play is perhaps the most difficult task the League faces. Each year, there are several deserving players that are not chosen. RLL utilizes a combination of player picks, Team Manager picks, and the All-Star team staff selection. The following criteria are to be considered:

- Player's ability to embrace team concept
- Player's commitment to be available for practice and games
- Player's performance during the regular season
- Ability of player to play multiple positions
- Ability of player to fulfill specific needs (ie pitcher, catcher, etc)
- Balance required for Manager to manage Tournament

Major All-Stars (10/11/12 Year old team):

- Major All Star Team must be finalized before tryouts begin for remaining All Star Teams. Players should be contacted as soon as possible to confirm their intent to play.
- Player must be in Majors to be considered
- Team will consist of 11-14 players
- All players on a Major roster will participate in the selection. Player ballots will NOT include players from their own team.
- 10, 11 and 12 year olds eligible by Player vote.
- Players select 6 and the process is as follows:
 - During the last week of the regular season, the Player Agent and the League Registrar or designee will prepare and conduct the balloting of the players. Each team will receive a ballot with all eligible 10, 11 and 12 year old players not on their team. Each player will select six (6) players to represent the League.
 - All ballots to be collected and kept in sealed envelopes. The player agent shall convene a special meeting of the League Major Managers and President for the purpose of counting the ballots and selecting the 5 League manager spots.
 - In case of a tie, all players tied will make the Team with League Major Manager selections reduced
 - League Majors Managers select the next 5. Must be 12 years old, or 10 or 11 if they received enough votes to be in the top 10 overall Major players.
 - All-Star Manager selects balance of team. Must be 12 year olds, or 10 or 11 year old that finished in the top 10 of player voting.
 - If, after being selected, a 10 or 11 year old may decline a spot in writing to the Player Agent and will be placed on the 9 - 11 year old team.
 - Each Manager will have the opportunity to represent their players' strengths at this time. Confidential voting will then be conducted. Each Manager will vote for 5 players (can vote for players on their team). Any player chosen unanimously will be added to the team. Voting will continue with all players receiving votes considered until 5 players are chosen.
 - All-Star Manager will nominate players to make up the balance of the Team and submit to the Player Agent and President for approval.
 - If a replacement player is required, they may not be taken from any other all star team.
 - All deliberations are confidential and the Team will not be announced prior to the date determined by Little League Baseball.

9. 10, 11 Year Old All-Stars

The team will be selected by a 6 person committee nominated by the President and approved by the Board. Selection will be made based on season performance and performance during try-out sessions.

Selection Committee will consist of:

- Major Player Agent
- AAA Player Agent
- 11-Year Old All-Star Manager
- Major Manager with no child under consideration
- AAA Manager with no child under consideration
- AA Manager with no child under consideration

NOTE: In the event that either Player Agent has a child under consideration, they will be replaced on the Committee by an eligible Board Member or an eligible Major Manager.

- All 10 and 11 year old players in Majors will be invited to try-outs
- Each AAA team will, by player vote, select up to (2) 9, 10 and 11 year olds to try out.
- Each AAA Manager may appeal to the selection committee for one additional 10 or 11 year old from their team to be included.
- The Selection Committee will select 10 players. All Star Manager will select the remaining 2-4 players.
- Player Agent, League Registrar, President or designee will conduct voting and counting of ballots of each AAA team during the last week of the season. All players on the team will vote for the (2) 9, 10 and 11 year olds of their choice. Players may vote for themselves. Top vote getters plus ties are invited to try outs.
- Players will participate in try-outs to evaluate the abilities of players from different Divisions. Players must participate in first day try-outs. Players who do not attend first day tryouts are not eligible for call backs. Players who receive a call back must attend to be considered for the Team unless excused by the Selection Committee. Players will only be excused in extraordinary circumstances such as injury or illness. Injury and Illness notices must be provided to the selection committee before the designated start time of the first day of missed tryouts.
- After try-outs, any Manager with a player being considered may present their support for their players.
- Committee members will then select 5 players each. Any player selected unanimously will be placed on the team. All players receiving votes will remain in consideration. Process repeats until 10 players are selected.
- All-Star Manager and Staff will nominate players to make up balance of the Team and submit to Player Agent and President for approval
- All deliberations are confidential and Team will not be announced prior to date determined by Little League Baseball
- Any player who does not meet all of these requirements will not be eligible for selection to the team.

8. 9.10 Year Old All Stars

The team will be selected by a 6 person committee nominated by the President and approved by the Board. Selection will be made based on season performance and performance during try-out sessions

Selection Committee will consist of:

- Major Player Agent
- AAA Player Agent
- 9-10Year Old All-Star Manager
- Major Manager with no child under consideration
- AAA Manager with no child under consideration
- AA Manager with no child under consideration.

NOTE: In the event that either Player Agent has a child under consideration, they will be replaced on the Committee by an eligible AAA Manager or an eligible Board Member.

- All 9 and 10 year old players in Majors will be invited to try-outs
- Each AAA team will, by player vote, select (3) 9 or 10 year old players to try out
- Each AAA Manager may appeal to the selection committee for one additional player from their team to be included
- Each AA Manager may nominate two eligible players for consideration
- The Selection Committee will select 10 players. All Star Manager will select the remaining 2-4 players.
- Player Agent, League Registrar, and President or designee will conduct voting and counting of ballots of each AAA team during the last week of the season. All players on the team will vote for the (3) 9-10 year olds of their choice. Players may vote for themselves. Top 3 vote getters plus ties are invited to try outs.
- Players will participate in try-outs to evaluate the abilities of players from different Divisions. Players must participate in first day try-outs. Players who do not attend first day tryouts are not eligible for call backs. Players who receive a call back must attend to be considered for the Team unless excused by the Selection Committee. Players will only be excused in extraordinary circumstances such as injury or illness. Injury and Illness notices must be provided to the selection committee before the designated start time of the first day of missed tryouts.
- After try-outs, any Manager with a player being considered may present their support for their players
- Committee members will then select 5 players each. Any player selected unanimously will be placed on the team. All players receiving votes will remain in consideration. Process repeats until 10 players are selected.
- All-Star Manager will nominate players to make up balance of the Team and submit to Player Agent and President for approval
- All deliberations are confidential and Team will not be announced prior to date determined by Little League Baseball
- Any player who does not meet all of these requirements will not be eligible for selection to the team.

ALL-STAR MANAGER SELECTION:

Requirements:

- Major Manager must be Manager or Coach in Majors for current season
- 9-11 year old Manager must be Manager or Coach in Majors or AAA for current season
- 8-10 year old Manager must be a Manager or Coach in Majors or AAA for current season
- Must be in good standing with the League

Criteria:

- High level of character and respect to represent the League. Sportsmanship is a must
- Demonstrated ability to control fans, parents, players, and coaching staff
- Demonstrated knowledge of rules. Ability to manage line-ups and pitching staff
- Ability to teach and instruct the fundamentals and execution of team play Ability to relate with all players on the team and drive improvement of players of all skill levels
- Improvement of team during the season
- Proven motivator

Selection Process:

- Interested applicants shall notify their Division Player Agent by May 1st of the current year
- Interested applicants must consent to the time and travel commitments of All Star play, even if their child is not selected to that team.
- Interested applicants should do their due diligence to evaluate players in multiple divisions who are eligible for the team they are interested in and not rely solely on tryouts as the only criteria they have to make All Star selections with.
- Board Members should observe applicants' performance to evaluate them based on the criteria above.
- Toward the end of the season, a Special Meeting of the Board shall be convened where applicants may present their qualifications and take questions from members of the Board. At least 2/3 of the existing Board members must be present to conduct this meeting.
- Board Members who have a child under consideration for a specific Division may ask questions of the candidates, but may not vote on selection. The President may vote subject to the limitations within this section. The board will vote by secret ballot with the majority being named as Manager. In the event of a tie, the President will cast the deciding vote. Shall the President be ineligible to vote, the deciding vote will go to the Vice President, Secretary, and then Treasurer. Outcomes will be communicated to parties as soon as feasible. Coaches will NOT be named until AFTER teams have been selected.